

# PAST, PRESENT, AND FUTURE OF COASTAL CITIES

Bremerhaven  
**Gdańsk**  
Hamburg  
Rostock  
Lübeck



In this [workshop](#), we want to find out what makes life in port and coastal cities special? How does the sea shape culture, economy, and history. Citizens answer from their own perspective by placing markers on a map of their city.

We focus on three different time levels. The present leads to the question of what maritime life means today. A look into the past reveals surprising developments in the relationship with the sea. The final question is, what changes can be expected for the future? Which ones do we want?

**National Maritime Museum Gdańsk**

**18 November, 11 am to 3:30 pm**

## PROGRAM

11 am to 12 pm: [Guided tour](#)

12 to 12:30 pm: [Coffee break](#)

12:30 to 3:30 pm: [Workshop](#)

An interactive map serves as a basis for reflecting on the relationship with the sea. We focus on three different time levels:

**Perspective present:** First, places are mapped that represent maritime living. Where is it visible in everyday situations?

**Perspective past:** The city map of Gdańsk tells a story of life with the sea because both historical events and everyday interactions of the past centuries have left traces in the form of built structures. Using specific examples, we want to observe what has changed, especially in the last forty years. What changes have the participants noticed?

**A look into the future:** Reflecting on the often unexpected developments of the last four decades inspires us to develop concepts for the future: How do we want to deal with tomorrow's challenges? What transformations can we imagine?

## REGISTRATION until 12 November

at [i.hodgson@dsm.museum](mailto:i.hodgson@dsm.museum)

or via [Eventbrite: https://past\\_present\\_future\\_costal\\_cities.eventbrite.com](https://past_present_future_costal_cities.eventbrite.com)

QR code for the event:



## ADDRESS

National Maritime Museum Gdańsk; Tokarska 21-25; Ośrodek Kultury Morskiej; 80-888 Gdańsk, Poland

## FREE ADMISSION